

You are in a maze of deeply nested maps, all alike

Eric Normand
IN/Clojure 2019

PurelyFunctional.tv



Symptoms

Symptom:

I can't remember what keys belong in this map

Symptom:

I don't even know what kind of entity I have

Symptom:

Working with deeply nested data is awkward



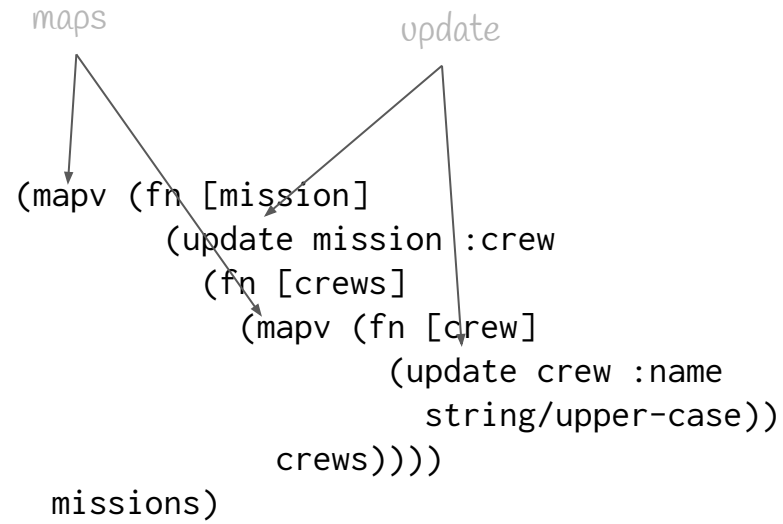
```
{:date #inst "1984-04-03T13:08:42.020"  
:name "Soyuz T-11"  
:spacecraft "Soyuz"  
:destination "Salyut 7"  
:crew [{:name "Yuri Malyshev"  
:position "Commander"  
{:name "Gennadi Strekalov"  
:position "Flight Engineer"  
{:name "Rakesh Sharma"  
:position "Research Cosmonaut"}]}}
```

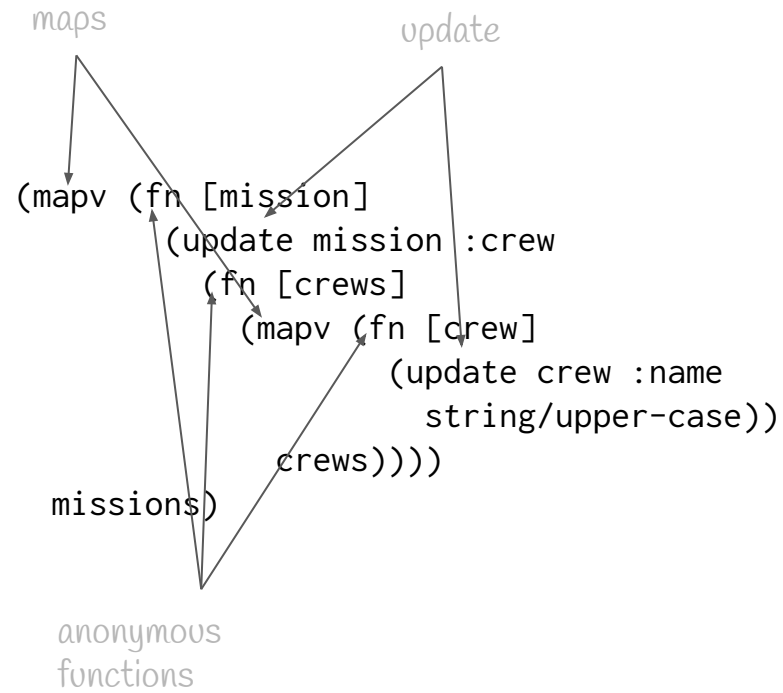
```
(mapv (fn [mission]
      (update mission :crew
        (fn [crews]
          (mapv (fn [crew]
                (update crew :name
                  string/upper-case))
              crews))))
      missions)
```

maps

```
(mapv (fn [mission]
      (update mission :crew
              (fn [crews]
                (mapv (fn [crew]
                      (update crew :name
                              string/upper-case))
                    crews))))
      missions)
```

The diagram illustrates the mapping of the `maps` function to a nested lambda expression. An arrow points from the word `maps` to the first argument of the `mapv` function in the code below. A second arrow points from the `maps` label to the `update` function call within the nested lambda expressions.





```
(mapv (fn [mission]
      (update mission :crew
        (fn [crews]
          (mapv (fn [crew]
                (update crew :name
                  string/upper-case))
              crews))))
      missions)
```

Symptom:

Long, convoluted functions

Technological Solutions

Spec

Specter

Symptoms

Spec

Specter

What keys?



What entity?



Deep nesting



Long functions

Symptoms

Spec

Specter

What keys?



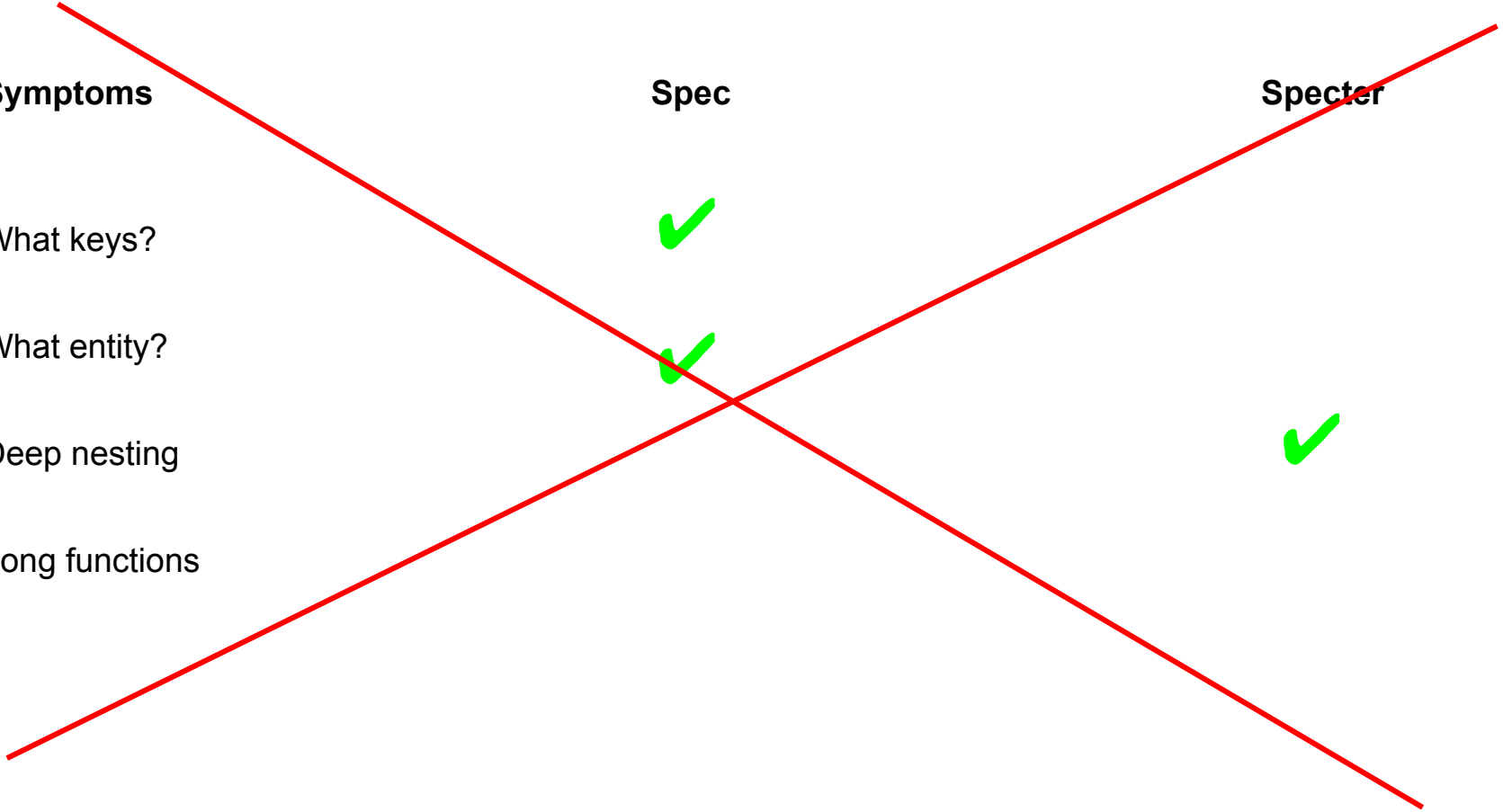
What entity?



Deep nesting



Long functions



Underlying Problem:

You're working at the wrong level of
meaning

It's just data


```
{:date #inst "1984-04-03T13:08:42.020"  
 :name "Soyuz T-11"  
 :spacecraft "Soyuz"  
 :destination "Salyut 7"  
 :crew [{:name "Yuri Malyshev"  
        :position "Commander"}  
       {:name "Gennadi Strekalov"  
        :position "Flight Engineer"}  
       {:name "Rakesh Sharma"  
        :position "Research Cosmonaut"}]]}
```

map



```
{:date #inst "1984-04-03T13:08:42.020"  
 :name "Soyuz T-11"  
 :spacecraft "Soyuz"  
 :destination "Salyut 7"  
 :crew [{:name "Yuri Malyshev"  
        :position "Commander"}  
       {:name "Gennadi Strekalov"  
        :position "Flight Engineer"}  
       {:name "Rakesh Sharma"  
        :position "Research Cosmonaut"}]}}
```

character



```
{:date #inst "1984-04-03T13:08:42.020"  
:name "Soyuz T-11"  
:spacecraft "Soyuz"  
:destination "Salyut 7"  
:crew [{:name "Yuri Malyshev"  
       :position "Commander"}  
       {:name "Gennadi Strekalov"  
       :position "Flight Engineer"}  
       {:name "Rakesh Sharma"  
       :position "Research Cosmonaut"}]}}
```

Space travel



Clojure Semantics



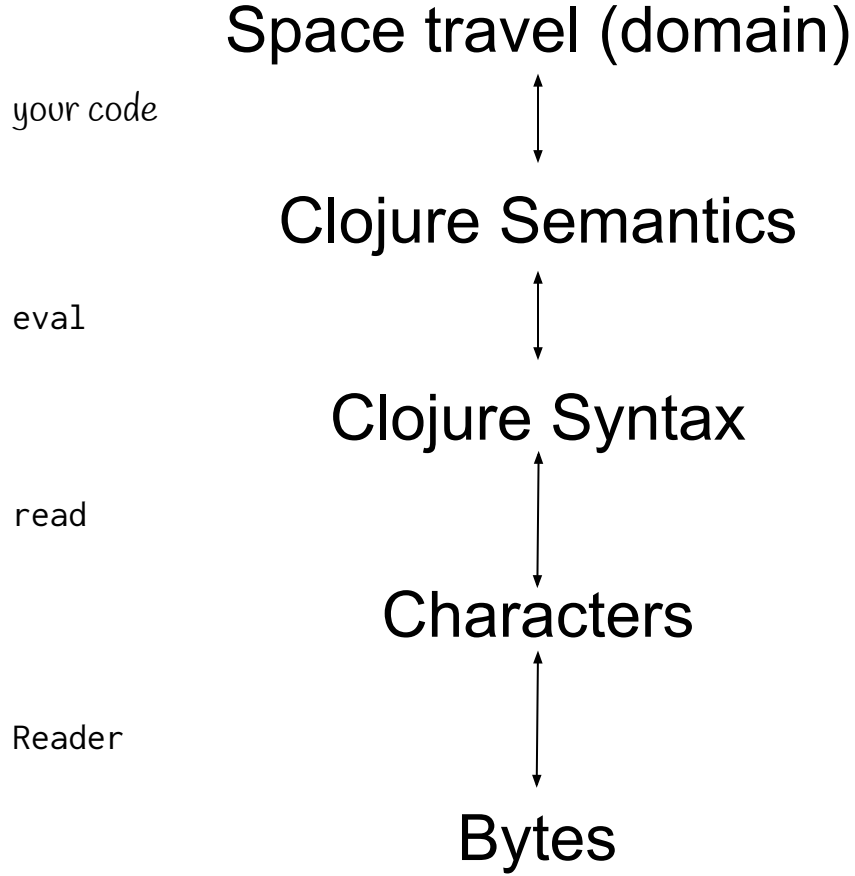
Clojure Syntax

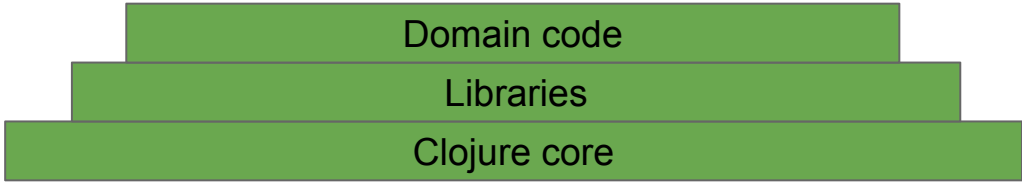


Characters



Bytes





```
(def user-info (reagent/atom {}))

(defn favorite-color-button [color] ;; reagent component
  [:button {:on-click (fn []
                        (swap! user-info assoc :favorite-color color))
           :style {:background-color color}}
   color])

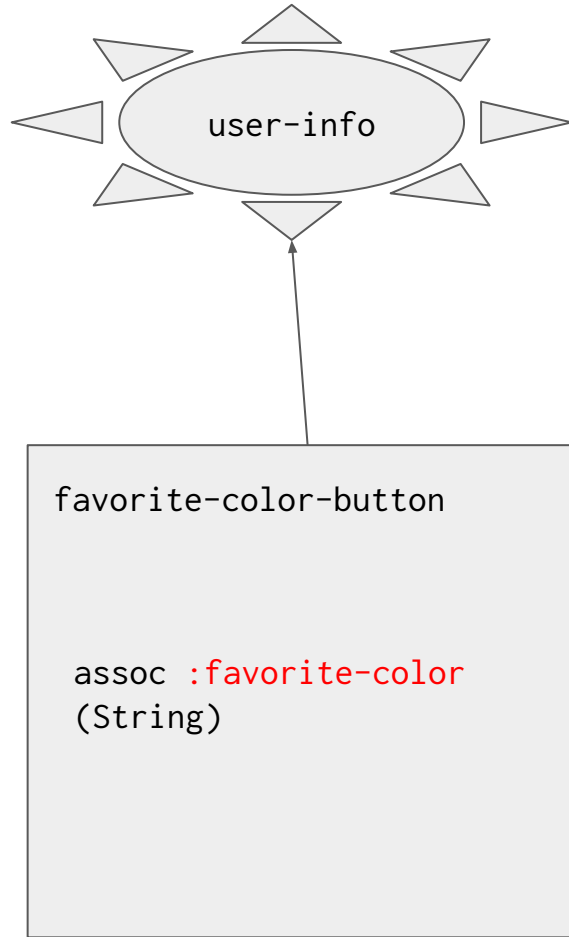
(defn favorite-color-panel []
  [:div
   [:h2 "Favorite color"]
   [:h3 "Current: " (:favorite-color @user-info)]
   [:h3 "Change it by clicking below"]
   [favorite-color-button "green"]
   [favorite-color-button "blue"]
   [favorite-color-button "red"]])
```

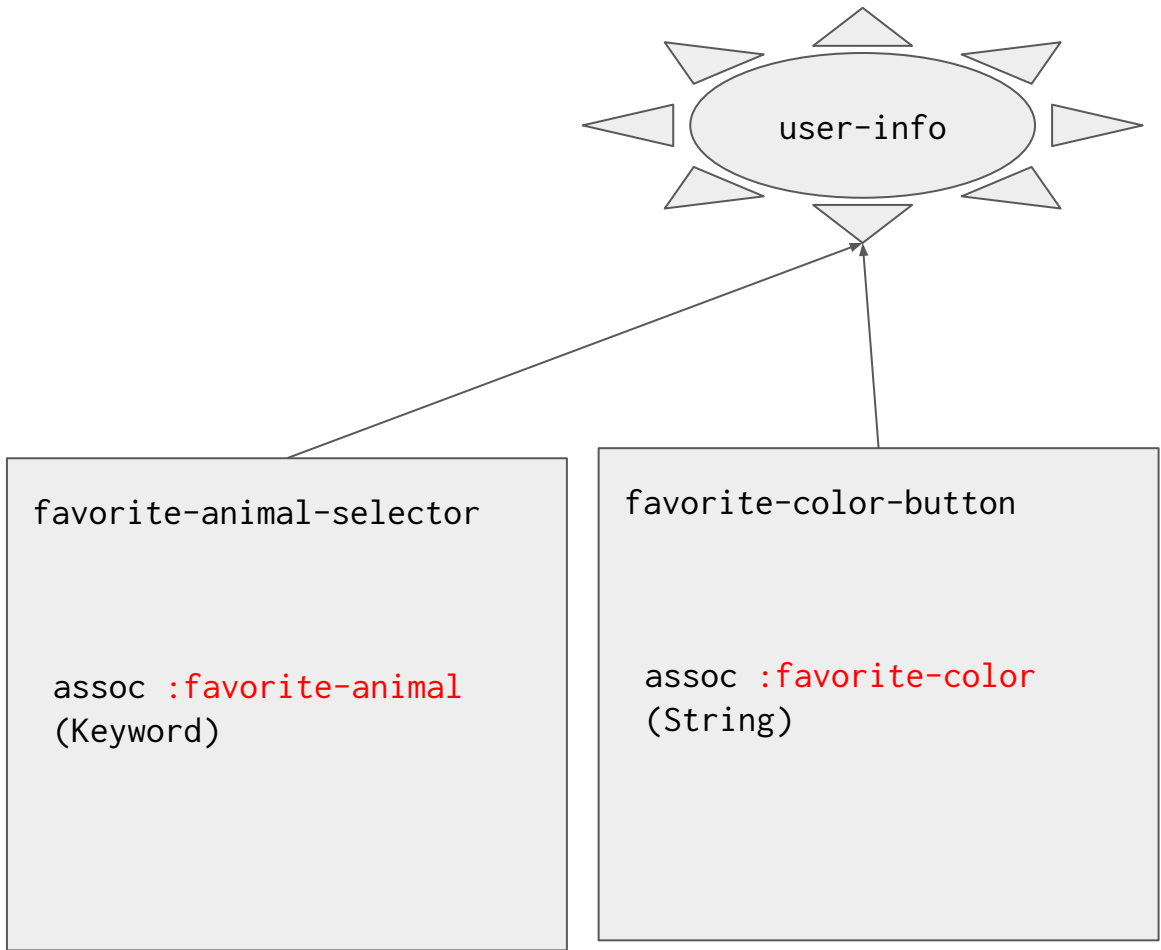


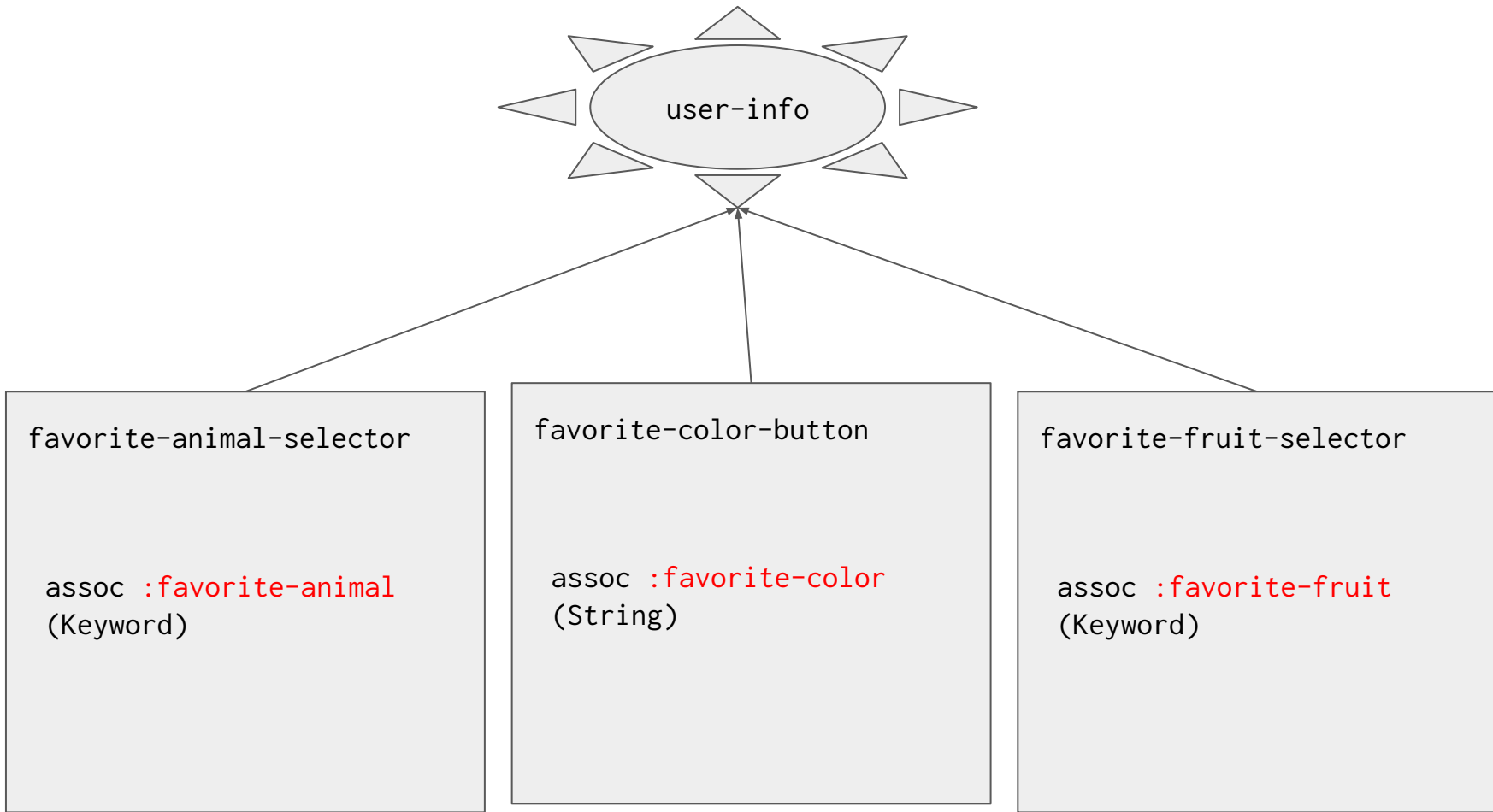
```
(def user-info (reagent/atom {}))

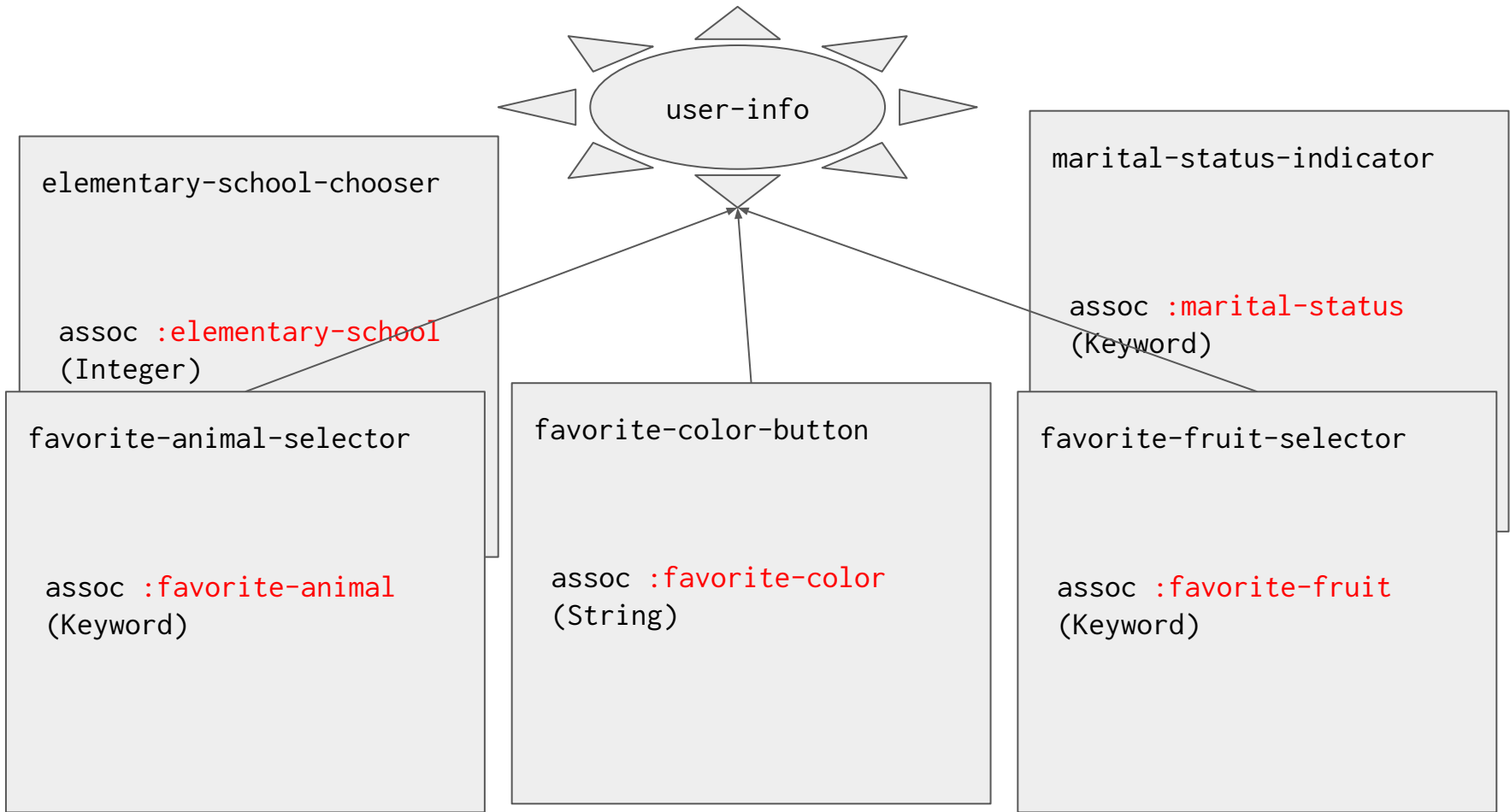
(defn favorite-color-button [color] ;; reagent component
  [:button {:on-click (fn []
                        (swap! user-info assoc :favorite-color color))
            :style {:background-color color}}
   color])

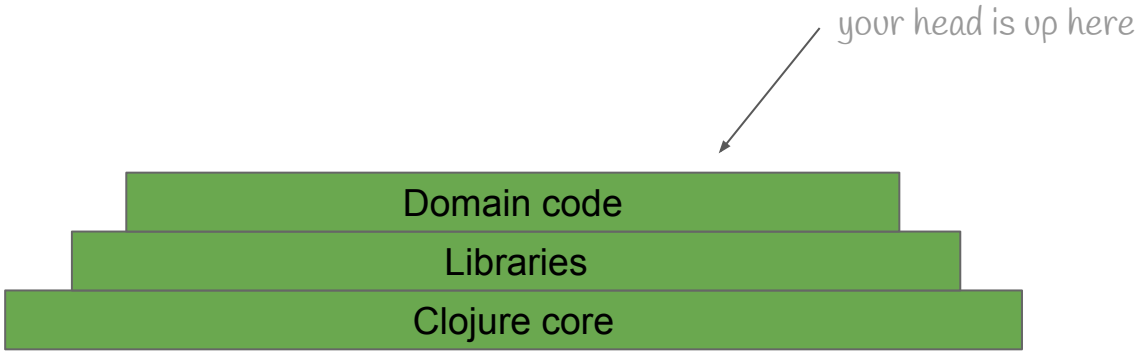
(defn favorite-color-panel []
  [:div
   [:h2 "Favorite color"]
   [:h3 "Current: " (:favorite-color @user-info)]
   [:h3 "Change it by clicking below"]
   [favorite-color-button "green"]
   [favorite-color-button "blue"]
   [favorite-color-button "red"]])
```

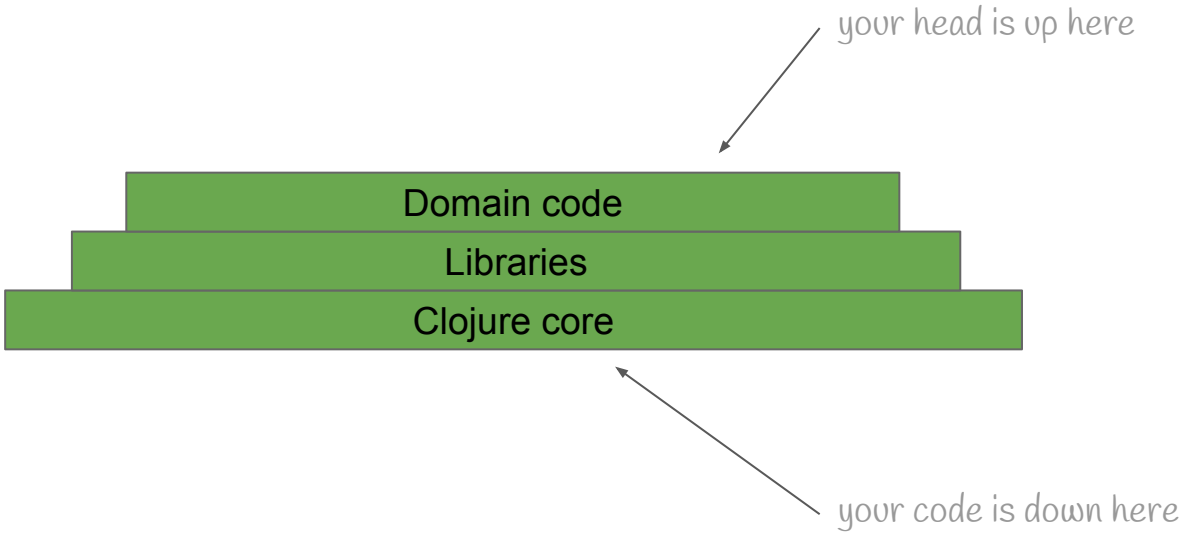












```
(assoc user-info :favorite-color color)
```

Clojure core and libraries



domain



```
(defn set-favorite-color [user-info color]  
  (assoc user-info :favorite-color color))
```

Clojure core and libraries



```
(def user-info (reagent/atom {}))

(defn favorite-color-button [color] ;; reagent component
  [:button {:on-click (fn []
                        (swap! user-info assoc :favorite-color color))
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(defn favorite-color-panel []
  [:div
   [:h2 "Favorite color"]
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   [:h3 "Change it by clicking below"]
   [favorite-color-button "green"]
   [favorite-color-button "blue"]
   [favorite-color-button "red"]])
```

```
(def user-info (reagent/atom {}))

(defn favorite-color-button [color] ;; reagent component
  [:button {:on-click (fn []
                        (swap! user-info set-favorite-color color)
                        :style {:background-color color}}
            color])

(defn favorite-color-panel []
  [:div
   [:h2 "Favorite color"]
   [:h3 "Current: " (:favorite-color @user-info)]
   [:h3 "Change it by clicking below"]
   [favorite-color-button "green"]
   [favorite-color-button "blue"]
   [favorite-color-button "red"]])
```

```
(ns my-app.user-info)
```

```
(defn set-favorite-color [user-info color]  
  (assoc user-info :favorite-color color))
```

```
(ns my-app.user-info)
```

```
(defn set-favorite-color [user-info color]  
  (assoc user-info :favorite-color color))
```

```
(defn set-favorite-animal [user-info animal]  
  (assoc user-info :favorite-animal animal))
```

```
(defn set-favorite-fruit [user-info fruit]  
  (assoc user-info :favorite-fruit fruit))
```

Objection:

But Eric, isn't that a lot of code?

```
(def user-info (reagent/atom {}))

(defn favorite-color-button [color] ;; reagent component
  [:button {:on-click (fn []
                        ((swap! user-info assoc :favorite-color color))
                        :style {:background-color color}}
            color])

(defn favorite-color-panel []
  [:div
   [:h2 "Favorite color"]
   [:h3 "Current: " (:favorite-color @user-info)]
   [:h3 "Change it by clicking below"]
   [favorite-color-button "green"]
   [favorite-color-button "blue"]
   [favorite-color-button "red"]])
```

```
(def user-info (reagent/atom {}))

(defn set-favorite-color [user-info color]
  (assoc user-info :favorite-color color))

(defn favorite-color-button [color] ;; reagent component
  [:button {:on-click (fn []
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            :style {:background-color color}}
   color])

(defn favorite-color-panel []
  [:div
   [:h2 "Favorite color"]
   [:h3 "Current: " (:favorite-color @user-info)]
   [:h3 "Change it by clicking below"]
   [favorite-color-button "green"]
   [favorite-color-button "blue"]
   [favorite-color-button "red"]])
```


Con:

3x the code

Con:

3x the code

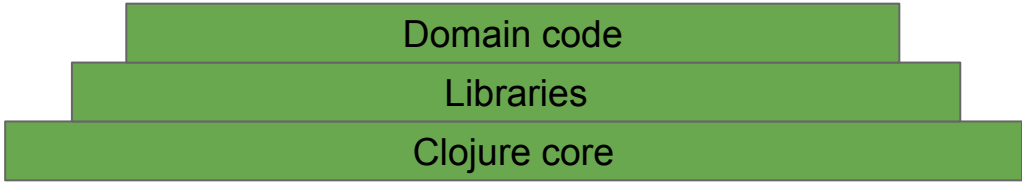
Pro:

Find things in $\frac{1}{3}$ the time

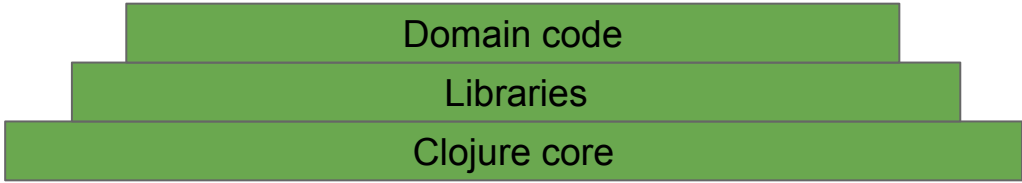
Probably duplicated operations

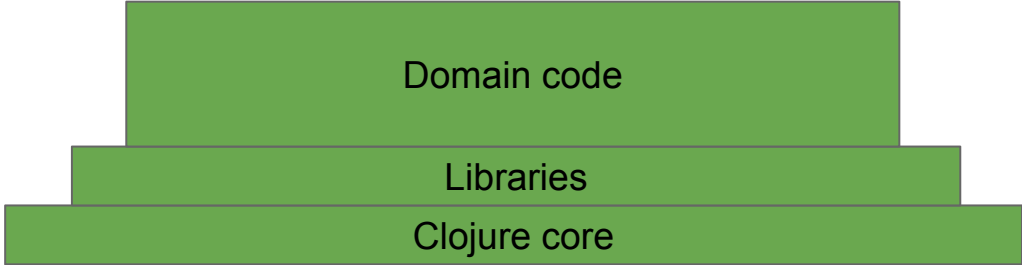
Parts can evolve separately

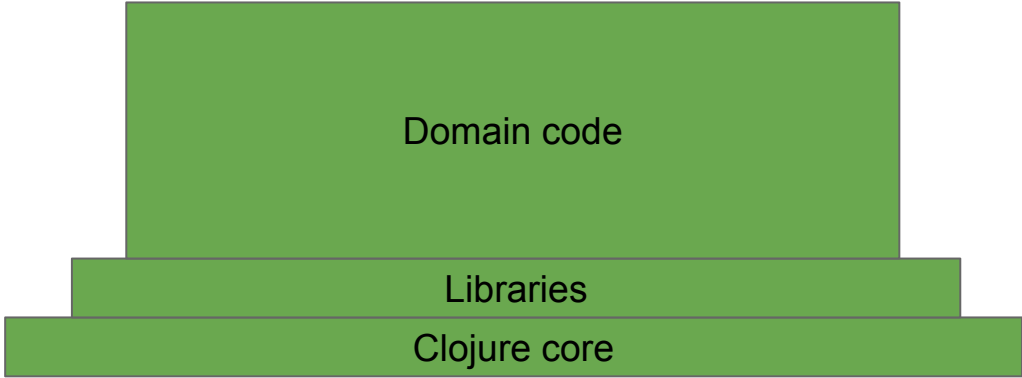
Less to keep in your head

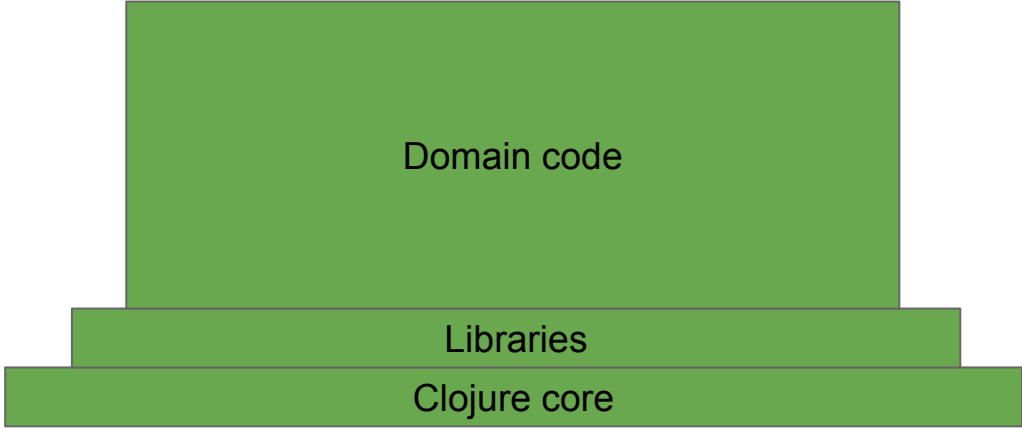


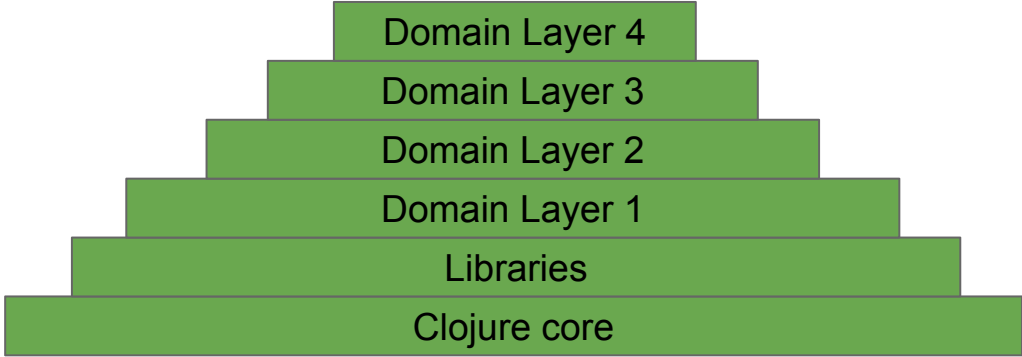
The biggest regret I hear frequently is
doing data operations everywhere.















УЧЕТ ПОСЛЕДНИХ КОМПОНЕНТОВ
АН 10 В ПЕРИОДИКЕ

```
(assoc-in mission [:crew :research-cosmonaut :training :centrifuge :status] :pass)
```

```
(assoc-in mission [:crew :research-cosmonaut :training :centrifuge :status] :pass)
```

(update-in mission [:crew :research-cosmonaut :training :centrifuge :status] :pass)

mission

person

training

```
(ns my-app.training)
```

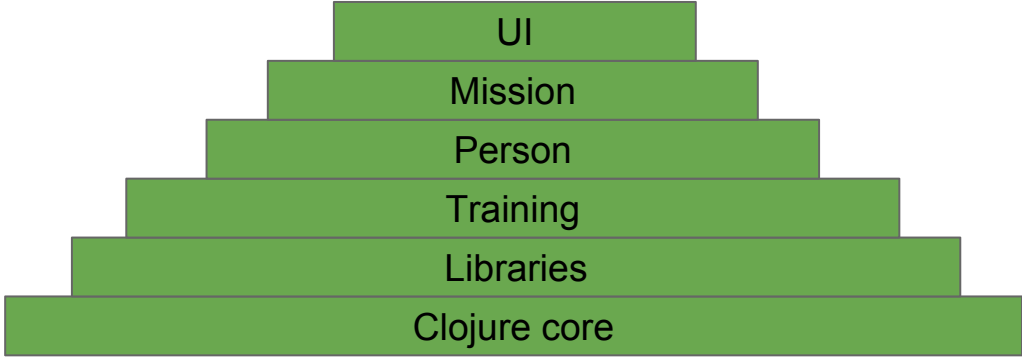
```
(defn set-status [record training status]  
  (assoc record training status))
```

```
(ns my-app.person  
  (:require [my-app.training :as training]))
```

```
(defn set-training-status [person training status]  
  (update person :training training/set-status training status))
```

```
(ns my-app.mission  
  (:require [my-app.person :as person]))
```

```
(defn set-training-status [mission position training status]  
  (update-in mission [:crew position] person/set-training-status training status))
```

Law of Demeter

a given object should assume as little as possible about the structure or properties of anything else (including its subcomponents)

Objection:

But Eric, aren't you encapsulating?
Isn't the point of Clojure that it's all data?

Summary:

We are encapsulating and it's still data.

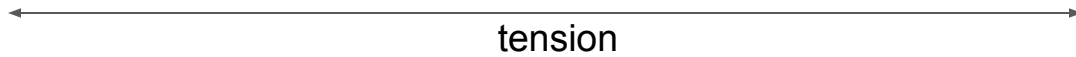
Map



tension

Entity

Map



Entity

- enumerate keys
- serialize to json
- print
- compare with =
- hash code
- try out data operations at REPL

Map



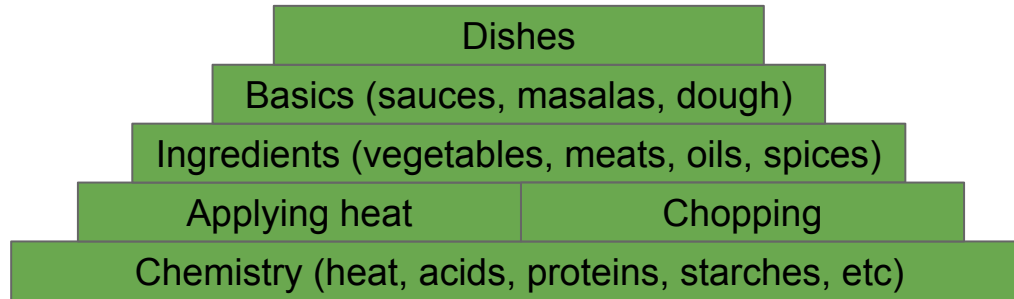
tension

Entity

- enumerate keys
- serialize to json
- print
- compare with =
- hash code
- try out data operations at REPL

- domain operations
- maintain invariants
- program at a high level
- easier to understand

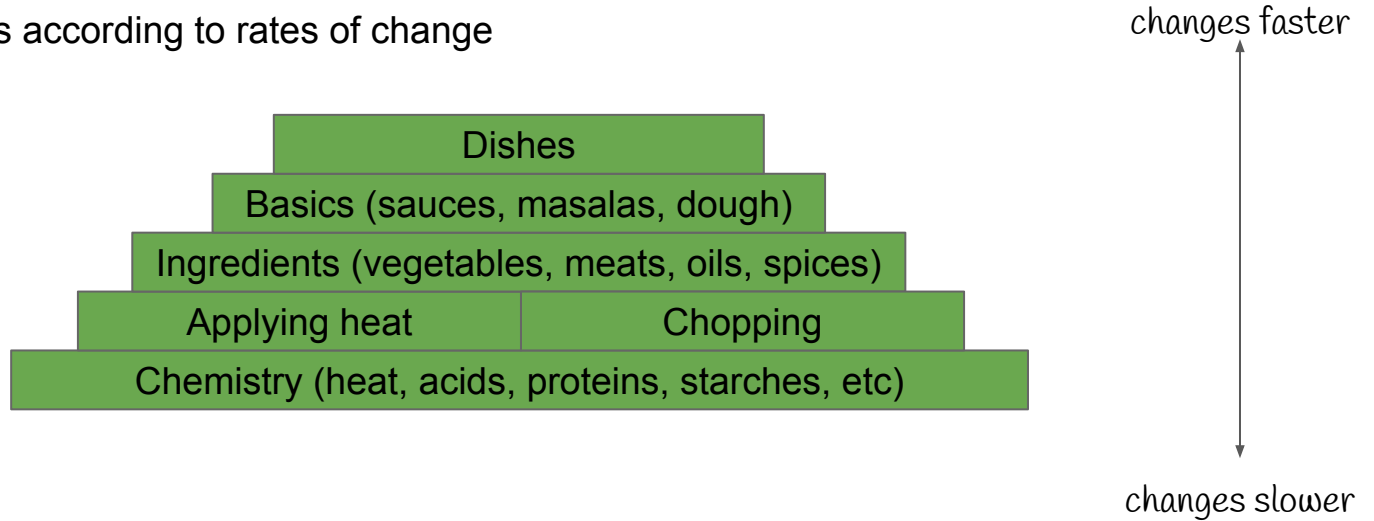
Stratified Design



Stratified Design

Principle:

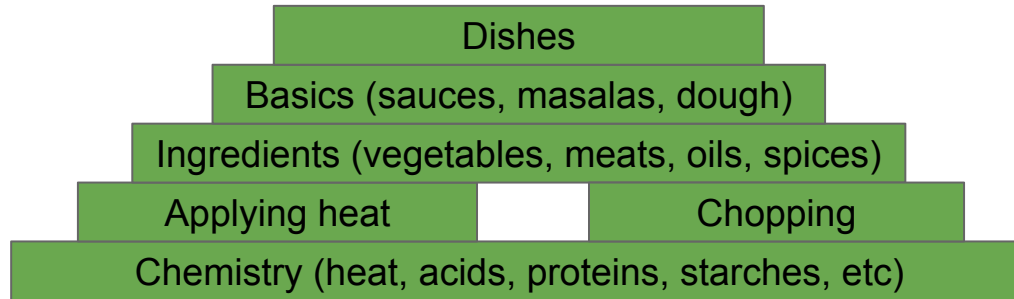
separate things according to rates of change



Stratified Design

Principle:

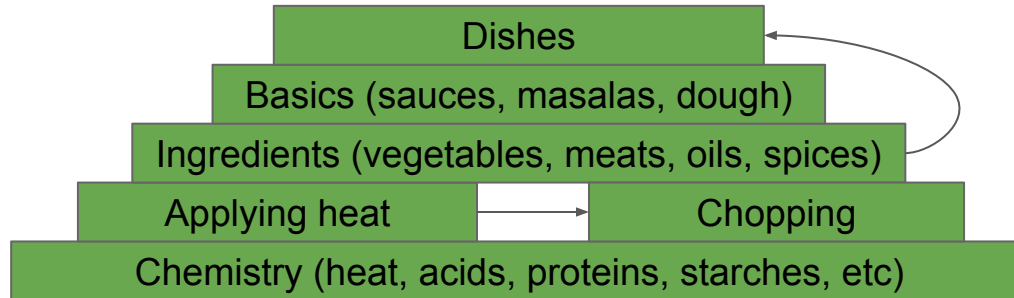
each layer can only require downward



Stratified Design

Principle:

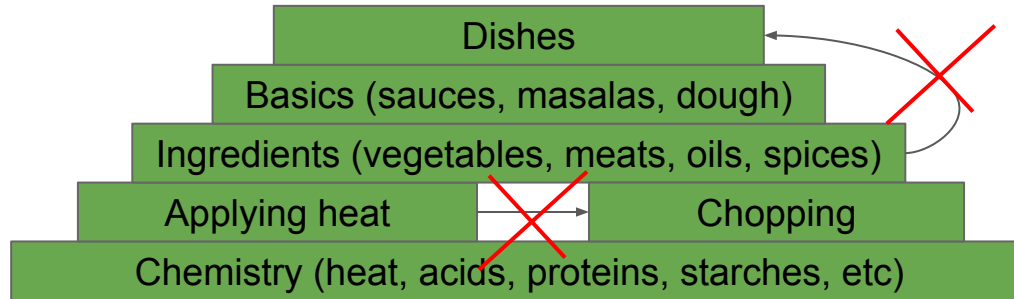
each layer can only require downward



Stratified Design

Principle:

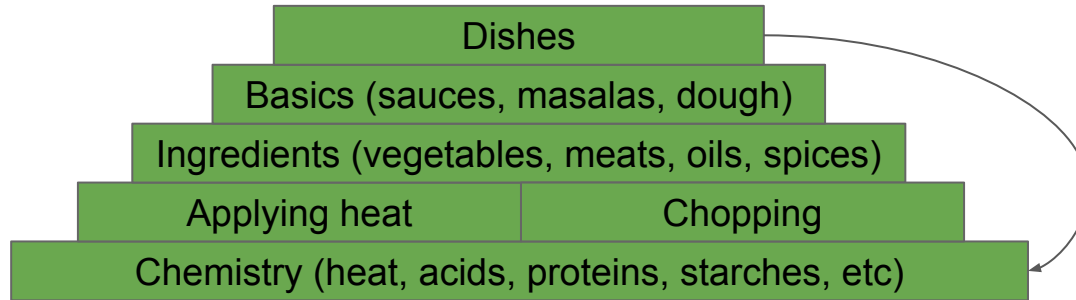
each layer can only require downward



Stratified Design

Principle:

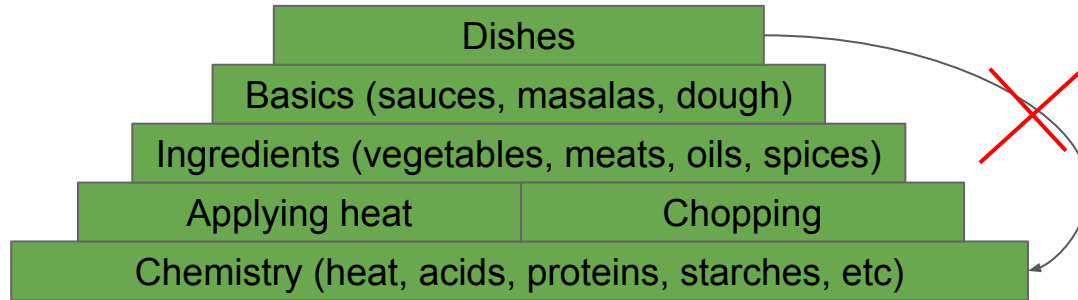
be careful if you skip layers



Stratified Design

Principle:

be careful if you skip layers



Constructors

Functions for generating entities

Benefits

- Define the entity's keys
- Check required keys
- Check types
- Check invariants
- Default values
- Calculated values

Constructors

```
(defn ->person [& {:keys [name
                        trainings]
                  :or {trainings []}}]
  (assert (string? name))
  (let [name (string/trim name)]
    (assert (not (empty? name))))
  {:name name
   :trainings trainings}))
```

Annotations:

- default (points to `trainings []`)
- type + required (points to `(assert (string? name))`)
- calculation (points to `(let [name (string/trim name)]`)
- invariant (points to `(assert (not (empty? name))))`)
- key names (points to `[:name name :trainings trainings]`)

Combining Operations

Functions that combine 2 or more entities of the same type

Benefits

- Hardest type of operation first
- Constrain the design (good thing)
- Biggest potential for algebraic reasoning

Combining operations

```
(ns my-app.training)
```

```
(defn combine-training-status [a b] ← two statuses
```

```
  (cond
    (= :pass a) :pass
    (= :pass b) :pass
    :else      :fail))
```

```
(defn combine-trainings [a b] ← two training records
  (merge-with combine-training-status a b))
```

Meaning



Implementation

Meaning



Sounds

Software



Characters

Meaning



← you want to be working up here

Data

Meaning



← you want to be working up here

← but you're stuck down here

Data

Code Smells

Smell:

Deep paths with `get-in`, `update-in`, `assoc-in`

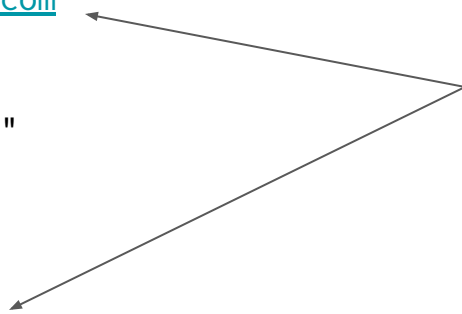
Smell:

Large hashmaps with lots of keys

```
{:id 1232
 :email "eric@lispcast.com"
 :phone "504-982-9167"
 :street1 "332 Main St"
 :street2 "Apartment 54"
 :city "New Orleans"
 :state "LA"
 :zip "70117"
 :favorite-color "blue"
 :favorite-animal :orangutan
 :favorite-fruit :apple}
```

```
{:id 1232
 :email "eric@lispcast.com"
 :phone "504-982-9167"
 :street1 "332 Main St"
 :street2 "Apartment 54"
 :city "New Orleans"
 :state "LA"
 :zip "70117"
 :favorite-color "blue"
 :favorite-animal :orangutan
 :favorite-fruit :apple}
```

do these go together?



```
{:id 1232
  :contact-info {:email "eric@lispcast.com"
                 :phone "504-982-9167"
                 :address {:street1 "332 Main St"
                           :street2 "Apartment 54"
                           :city "New Orleans"
                           :state "LA"
                           :zip "70117"}}}
:favorites {:color "blue"
            :animal :orangutan
            :fruit :apple}}
```

Smell:

Using 3rd party API results directly

```
{:tags [21 134 353 386 388],
:format "standard",
:date "2017-04-24T11:59:33",
:slug "kjetil-valle-and-bendik-solheim-lambdaconf-2017-interview",
:meta {:_edd_button_behavior []},
:ping_status "closed",
:yst_prominent_words [3680 979 1318 497 505 849 3783 495 3938],
:featured_media 8087,
:content
{:rendered
"<p>.....",
:protected false},
:modified_gmt "2018-04-11T11:31:44",
:excerpt
{:rendered
"<p>.....",
:protected false},
:type "post",
:custom
{:seen_in_lesson_rss "0",
:markdown_content
".....",
:s3_filename "",
:availability "Paid",
:wistia_download_link "",
:tweet_ids "",
:tweet
".....",
:video_length "",
:footer_script "",
:language "a:1:{i:0;s:7:\"Clojure\";}"},
:inline_featured_image "0",
:last_tweet_time "",
:git_tag "",
:github_repo "",
:header_script "",
:wistia_id "",
:autopause_times ""},
:template "",
:modified "2018-04-11T11:31:44",
:title
{:rendered
"# ..."},
:author 652,
:date_gmt "2017-04-24T11:59:33",
:comment_status "closed",
:categories [123],
:sticky false,
:status "draft",
:link "https://purelyfunctional.tv/?p=8086",
:id 8086,
:_links
{:version-history
```

```
{:id 143
 :video-id "44fvv3"
 :sequence-number "003"
 :name "Concurrent Clojure"
 :duration 34223
 :programming-language 4
 :cover nil
 :course-id 74
 :s3-links {:original {:filename "ConcurrentClojure.mp4"
                       :filesize 321554}
            :hd {:filename "ConcurrentClojure.mp4"
                 :filesize 321443}
            :md {:filename "ConcurrentClojure.mp4"
                 :filesize 54443}
            :phone {:filename "ConcurrentClojure.mp4"
                   :filesize 3223}}}
```


Know what level of meaning you are at

- Look for semantic layers
- Avoid crossing semantic layers
- Organize your entities and operations
- Think about combining operations
- Add a layer of indirection between your service and other systems
- Use constructors to make getting it right easier
- Name operations to give things meaning



Eric Normand

LispCast

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Eric Normand



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lispcast.com



eric@lispcast.com