

Testing stateful, concurrent, and async systems using test.check



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Outline

- Example-based testing is inadequate
- Generating test data
- Generating sequential tests
- Adding parallelism

A stateful example

- A key-value database
 - Operations:

(db/create)

(db/clear! db)

(db/store! db k v)

(db/delete! db k)

(db/fetch db k)

(db/size db)

**For the video and transcript
of this presentation,
click here:**

<https://lispcast.com/testing-stateful-and-concurrent-systems-using-test-check/>

Let's test it!

DB should contain a key/value
after storing

(deftest store-contains

)

DB should contain a key/value after storing

```
(deftest store-contains
  (let [db (db/create)
        k "a"
        v "b"]
    ))
```

DB should contain a key/value after storing

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(deftest store-contains
  (let [db (db/create)
        k "a"
        v "b"]
    (db/store! db k v)
  ))
```


DB should contain a key/value after storing

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(deftest store-contains
  (let [db (db/create)
        k "a"
        v "b"]
    (db/store! db k v)
    (db/fetch db k) ))
```

DB should contain a key/value after storing

```
(deftest store-contains
  (let [db (db/create)
        k "a"
        v "b"]
    (db/store! db k v)
    (is (= v (db/fetch db k)))))
```

store! should overwrite old values

```
(deftest store-overwrite
```

```
)
```

store! should overwrite old values

```
(deftest store-overwrite
  (let [db (db/create)
        k "a"
        v1 "b"
        v2 "c"]
```

```
))
```

store! should overwrite old values

```
(deftest store-overwrite
  (let [db (db/create)
        k "a"
        v1 "b"
        v2 "c"]
    (db/store! db k v1)
    (db/store! db k v2)
  ))
```

store! should overwrite old values

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(deftest store-overwrite
  (let [db (db/create)
        k "a"
        v1 "b"
        v2 "c"]
    (db/store! db k v1)
    (db/store! db k v2)
    (db/fetch db k)  ))
```

store! should overwrite old values

```
(deftest store-overwrite
  (let [db (db/create)
        k "a"
        v1 "b"
        v2 "c"]
    (db/store! db k v1)
    (db/store! db k v2)
    (is (= v2 (db/fetch db k)))))
```

DB should be empty after clearing

```
(deftest clear-empty
```

```
)
```


DB should be empty after clearing

```
(deftest clear-empty  
  (let [db (db/create)  
        k "a"  
        v "b"]
```

```
))
```

DB should be empty after clearing

```
(deftest clear-empty
  (let [db (db/create)
        k "a"
        v "b"]
    (db/store! db k v)
    (db/clear! db)
  ))
```

DB should be empty after clearing

```
(deftest clear-empty
  (let [db (db/create)
        k "a"
        v "b"]
    (db/store! db k v)
    (db/clear! db)
    (db/size db) ))
```

DB should be empty after clearing

```
(deftest clear-empty
  (let [db (db/create)
        k "a"
        v "b"]
    (db/store! db k v)
    (db/clear! db)
    (is (zero? (db/size db)))))
```

I don't want you to
feel bad, but . . .

you should feel bad
about these tests.

Not *guilty*, but scared.



How big is our system?

- How many strings are there?
- How many unicode characters are there?
- How many key-value pairs are there?
- How many operations are there?
- How many pairs of operations are there?
- How many triples of operations are there?

The *description* of the
database is small.

Let's set up some generators

```
(def gen-key gen/string)
(def gen-value gen/string)
```

```
> (gen/sample gen-key 20)
```

```
("" "ï" "û" "ù" "p7Ä" "î" "§" "p8zÈäè" "" "õ" "¢
öU÷," "W\b^è÷-Ð\\\" \"ngz|µpòW.\" \"ño\" \"ô>,
βiWA, \r!\" \";ÊÑ²ãô9\" \"pèIàθTzJÜ\bι\" \"ó¥è¬#À&ö\\\
ÈjF#\" \"u=?\" \"'ö\"")
```

Some easy properties...

DB should contain a key/value
after storing

```
(defspec store-contains 100
```

```
)
```

DB should contain a key/value after storing

```
(defspec store-contains 100
  (prop/for-all [k gen-key
                 v gen-value]
                ))
```

DB should contain a key/value after storing

```
(defspec store-contains 100
  (prop/for-all [k gen-key
                 v gen-value]
    (let [db (db/create)]
      )))
```

DB should contain a key/value after storing

```
(defspec store-contains 100
  (prop/for-all [k gen-key
                 v gen-value]
    (let [db (db/create)]
      (db/store! db k v)
      )))
```


DB should contain a key/value after storing

```
(defspec store-contains 100
  (prop/for-all [k gen-key
                 v gen-value]
    (let [db (db/create)]
      (db/store! db k v)
      (= v (db/fetch db k))))))
```

store! should overwrite old values

```
(defspec store-overwrite 100
```

```
)
```

store! should overwrite old values

```
(defspec store-overwrite 100
  (prop/for-all [k gen-key
                 v1 gen-value
                 v2 gen-value]
                ))
```

store! should overwrite old values

```
(defspec store-overwrite 100
  (prop/for-all [k gen-key
                 v1 gen-value
                 v2 gen-value]
    (let [db (db/create)]
      )))
```

store! should overwrite old values

```
(defspec store-overwrite 100
  (prop/for-all [k gen-key
                 v1 gen-value
                 v2 gen-value]
    (let [db (db/create)]
      (db/store! db k v1)
      (db/store! db k v2)
      )))
```

store! should overwrite old values

```
(defspec store-overwrite 100
  (prop/for-all [k gen-key
                 v1 gen-value
                 v2 gen-value]
    (let [db (db/create)]
      (db/store! db k v1)
      (db/store! db k v2)
      )))
```

store! should overwrite old values

```
(defspec store-overwrite 100
  (prop/for-all [k gen-key
                 v1 gen-value
                 v2 gen-value]
    (let [db (db/create)]
      (db/store! db k v1)
      (db/store! db k v2)
      (= v2 (db/fetch db k))))))
```

DB should be empty after clearing

```
(defspec clear-empty 100
  (prop/for-all [k gen-key
                 v gen-value]
    (let [db (db/create)]
      (db/store! db k v)
      (db/clear! db)
      (zero? (db/size db)))))
```



```
{:result false,  
 :test-var "store-contains",  
 :failing-size 28,  
 :num-tests 29,  
 :fail ["æ]qÜ\"Î¹±W¿þZϕËμgä>Å" "õZãºí®"],  
 :shrunk {:total-nodes-visited 139,  
          :depth 33,  
          :result false,  
          :smallest ["æ" "" ]},  
 :seed 1489522410083}
```

Can we describe the behavior
in one go?

1. Build a simple, pure model

- A key-value database is like a *hash map*.

2. Reify the operations and make generators

```
(def gen-clear (gen/return [:clear!]))
(def gen-size (gen/return [:size]))
(def gen-store (gen/tuple (gen/return :store!)
                          gen-key
                          gen-value))
(def gen-delete (gen/tuple (gen/return :delete!)
                          gen-key))
(def gen-fetch (gen/tuple (gen/return :fetch)
                          gen-key))

(def gen-ops (gen/vector
             (gen/one-of [gen-clear gen-store
                        gen-delete gen-fetch
                        gen-size])))
```

```
> (gen/sample gen-ops)
```

```
([[]  
  [[:clear!]]  
  []  
  [[:fetch "wo"] [:clear!]]  
  [[:clear!] [:fetch "*QZü"] [:clear!] [:fetch "α'"]]  
  [[:size] [:size] [:delete! "K]" "j"]]  
  []  
  [[:fetch "t"]]  
  [[:fetch "$6"] [:size] [:size] [:clear!]]  
  [[:fetch "P/71"] [:store! "p=" ""] [:delete! "Â"]  
  [:store! "B" "¬Ê'y"]])
```

3. Make 2 "runners"

```
(defn db-run [db ops]
```

```
)
```

3. Make 2 "runners"

```
(defn db-run [db ops]  
  (doseq [[op k v] ops]
```

```
))
```

3. Make 2 "runners"

```
(defn db-run [db ops]  
  (doseq [[op k v] ops]  
    (case op
```

```
    )))
```


3. Make 2 "runners"

```
(defn db-run [db ops]
  (doseq [[op k v] ops]
    (case op
      :clear! (db/clear! db)
      )))
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3. Make 2 "runners"

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(defn db-run [db ops]
  (doseq [[op k v] ops]
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      )))
```

3. Make 2 "runners"

```
(defn db-run [db ops]
  (doseq [[op k v] ops]
    (case op
      :clear! (db/clear! db)
      :size   (db/size   db)
      )))
```

3. Make 2 "runners"

```
(defn db-run [db ops]
  (doseq [[op k v] ops]
    (case op
      :clear!  (db/clear!  db)
      :size    (db/size    db)
      :store!  (db/store!  db k v)
      :delete! (db/delete! db k)
      :fetch   (db/fetch   db k))))
```

3. Make 2 "runners"

```
(defn hm-run [db ops]
  (reduce
    (fn [hm [op k v]]
      )
    db ops))
```


3. Make 2 "runners"

```
(defn hm-run [db ops]
  (reduce
    (fn [hm [op k v]]
      (case op
        :clear! {}
        ))
    db ops))
```

3. Make 2 "runners"

```
(defn hm-run [db ops]
  (reduce
    (fn [hm [op k v]]
      (case op
        :clear! {}
        :size   hm))
    db ops))
```


3. Make 2 "runners"

```
(defn hm-run [db ops]
  (reduce
    (fn [hm [op k v]]
      (case op
        :clear!  {}
        :size    hm
        :store!  (assoc hm k v)
      ))
    db ops))
```

3. Make 2 "runners"

```
(defn hm-run [db ops]
  (reduce
    (fn [hm [op k v]]
      (case op
        :clear!  {}
        :size    hm
        :store!  (assoc hm k v)
        :delete! (dissoc hm k)
        ))
    db ops))
```

3. Make 2 "runners"

```
(defn hm-run [db ops]
  (reduce
    (fn [hm [op k v]]
      (case op
        :clear!  {}
        :size    hm
        :store!  (assoc hm k v)
        :delete! (dissoc hm k)
        :fetch   hm))
    db ops))
```

4. Define your property

```
(defspec hash-map-equiv 100  
  (prop/for-all [ops gen-ops]
```

```
  ))
```

4. Define your property

```
(defspec hash-map-equiv 100
  (prop/for-all [ops gen-ops]
    (let [hm (hm-run {} ops)
          db (db/create)]
      )))
```

4. Define your property

```
(defspec hash-map-equiv 100
  (prop/for-all [ops gen-ops]
    (let [hm (hm-run {} ops)
          db (db/create)]
      (db-run db ops)
    )))
```

4. Define your property

```
(defspec hash-map-equiv 100
  (prop/for-all [ops gen-ops]
    (let [hm (hm-run {} ops)
          db (db/create)]
      (db-run db ops)
      (equiv? db hm))))
```

4. Define your property

```
(defn equiv? [db hm]
```

```
)
```

```
(defspec hash-map-equiv 100  
  (prop/for-all [ops gen-ops]  
    (let [hm (hm-run {} ops)  
          db (db/create)]  
      (db-run db ops)  
      (equiv? db hm))))
```


4. Define your property

```
(defn equiv? [db hm]
  (and (= (count hm) (db/size db))

        ))
```

```
(defspec hash-map-equiv 100
  (prop/for-all [ops gen-ops]
    (let [hm (hm-run {} ops)
          db (db/create)]
      (db-run db ops)
      (equiv? db hm))))
```

4. Define your property

```
(defn equiv? [db hm]
  (and (= (count hm) (db/size db))
        (every? (fn [[k v]]
                  (= v (db/fetch db k)))
                hm)))
```

```
(defspec hash-map-equiv 100
  (prop/for-all [ops gen-ops]
    (let [hm (hm-run {} ops)
          db (db/create)]
      (db-run db ops)
      (equiv? db hm))))
```





Encourage collisions

```
(def gen-clear (gen/return [:clear!]))
(def gen-size (gen/return [:size]))

(defn gen-store [keys]
  (gen/tuple (gen/return :store!) (gen/elements keys) gen-value))

(defn gen-delete [keys]
  (gen/tuple (gen/return :delete!) (gen/elements keys)))

(defn gen-fetch [keys]
  (gen/tuple (gen/return :fetch) (gen/elements keys)))

(defn gen-ops* [keys]
  (gen/vector
    (gen/one-of [gen-clear (gen-store keys)
                 (gen-delete keys) (gen-fetch keys)
                 gen-size])))

(def gen-ops (gen/let [keys (gen/not-empty (gen/vector gen-key))]
  (gen-ops* keys)))
```

```
> (gen/sample gen-ops)
```

```
([[]
```

```
[[]
```

```
[:fetch "" ][:size]]
```

```
[:fetch "w?" ][:clear!]]
```

```
[:delete! "Zi"]]
```

```
[:fetch "ü" ][:fetch "ü" ][:size] [:clear!]]
```

```
[[]
```

```
[:store! ")Á@" "k" ][:store! ")Á@" "c" ][:fetch "G," ]
```

```
[:clear!]]
```

```
[:clear!]]
```

```
[:store! " „w·§" "ý}" ][:clear!] [:fetch " `çp" ]
```

```
[:fetch "İ*]p®_" ][:delete! " `çp" ]])
```

```
> (apply max (map count (gen/sample gen-ops 100)))  
91
```

```
> (apply max (map count (gen/sample gen-ops 1000)))  
96
```

```
> (Math/pow 5 91)  
4.038967834731581E63
```

49 operations

```
{:result false,
 :test-var "hash-map-equiv",
 :seed 1489523387287,
 :failing-size 26,
 :num-tests 27,
 :fail [[[:delete! "9kàµ¾!9PÀglDÁF"æy8ì)"] [:size] [:delete! "
\re`Ú²<x/Ho^|üç6lÉÊ"] [:clear!] [:size] [:clear!] [:delete! "t_@cWuPû"] [:size] [:clear!] [:fetch
"B·7{ÎÔ"] [:clear!] [:size] [:delete! "¥?t·í\\Â\fZ"] [:clear!] [:clear!] [:delete! "Ê5Pí$
uÉVzÓâH½ëi¥W#6"] [:size] [:size] [:size] [:delete! "ku"] [:delete! "Me±àÛJzCw ²²¾Yp~£~£üjÁQW\tU"]
[:delete! "9kàµ¾!9PÀglDÁF"æy8ì)"] [:delete! "ËKssy,Îe>°Æµ¶qí3
sAËx¹\fø\\tdB$!"] [:size] [:store! "V%tCÀx0û{½¼ô5·z0Uy|\nåöb$,òUCdGÁBl" "²ìò¿,ø
1Ö¹z¥²\fl\">GÌ?2 ¹3çÚÔ<¹°A·ç"] [:clear!] [:clear!] [:clear!] [:fetch "è²Ú'ÃË·\\Ý÷-p(äkÿ2bß'Fdón²0
£ÂH×"] [:delete! "Z¹5ýuá`&v"] [:store! "¥?t·í\\Â\fZ" ""] [:store! "ËKssy,Îe>°Æµ¶qí3
sAËx¹\fø\\tdB$!" "\rUmfûRç)2õ'Ûß rÄ«ûbåÛ¶~±9"] [:delete! "ö$åRÁj÷9Êê³ÈxÎÂDX³RB\""] [:delete!
"t_@cWuPû"] [:clear!] [:delete! "®âl¾Tùwl°|çì"] [:store! "ÏPtDá\r\"jR
Îm]AÛ°SÊ"É?kõfØ«WÌX·\tÚ~BCm0hÉ" "iIô£·"²-x\btatøýóS)¶h)É9FÔ&"] [:fetch "e#ðE"] [:fetch "t_@cWuPû"]
[:delete! "(¼"] [:clear!] [:fetch "ö$åRÁj÷9Êê³ÈxÎÂDX³RB\""] [:fetch "è²Ú'ÃË·\\Ý÷-p(äkÿ2bß'Fdón²0
£ÂH×"] [:delete! "Z¹5ýuá`&v"] [:size] [:store! "úöYø
g¶Ò\r@¹òõï" "3£>°Sn"] [:delete! "Oc@ªÄia"] [:store! "}Ûòò\r" "8ª$8,QøÛN+,ø£kÐ)°ñ4½THA{öNó÷qñ\\Fç
W"] [:store! "5BÑp9¿³'<TáÓBföQ" "x½Ut*Æ#B»GÑÝXçtan'tºí" ]],
 :shrunk {:total-nodes-visited 361,
          :depth 162,
          :result false,
          :smallest [[[:store! "ø" ""]]]}]}
```


But what about race
conditions?

Run it in multiple threads

```
(defn run-in-thread [db ops]  
  (.start (Thread. (fn []  
                    (db-run db ops))))))
```

```
(defn thread-run [db ops-sequences]  
  (run! #(run-in-thread db %) ops-sequences))
```


Wait for them all to finish

```
(defn run-in-thread [db ops]
  (let [done (promise)]
    (.start (Thread. (fn []
                      (db-run db ops)
                      (deliver done :done!))))
    done))
```

```
(defn thread-run [db ops-sequences]
  (let [threads (map #(run-in-thread db %)
                    ops-sequences)]
    (dorun threads)
    (run! deref threads)))
```


Start all threads at once

```
(defn run-in-thread [latch db ops]
  (let [done (promise)]
    (.start (Thread. (fn []
                      @latch
                      (db-run db ops)
                      (deliver done :done!))))
    done))
```

```
(defn thread-run [db ops-sequences]
  (let [latch (promise)
        threads (map #(run-in-thread latch db %)
                      ops-sequences)]
    (dorun threads)
    (deliver latch :go!)
    (run! deref threads)))
```

Test against the model

```
(defspec hash-map-equiv 100
```

```
)
```

Test against the model

```
(defspec hash-map-equiv 100
  (prop/for-all [ops-a gen-ops
                 ops-b gen-ops]
                ))
```


Test against the model

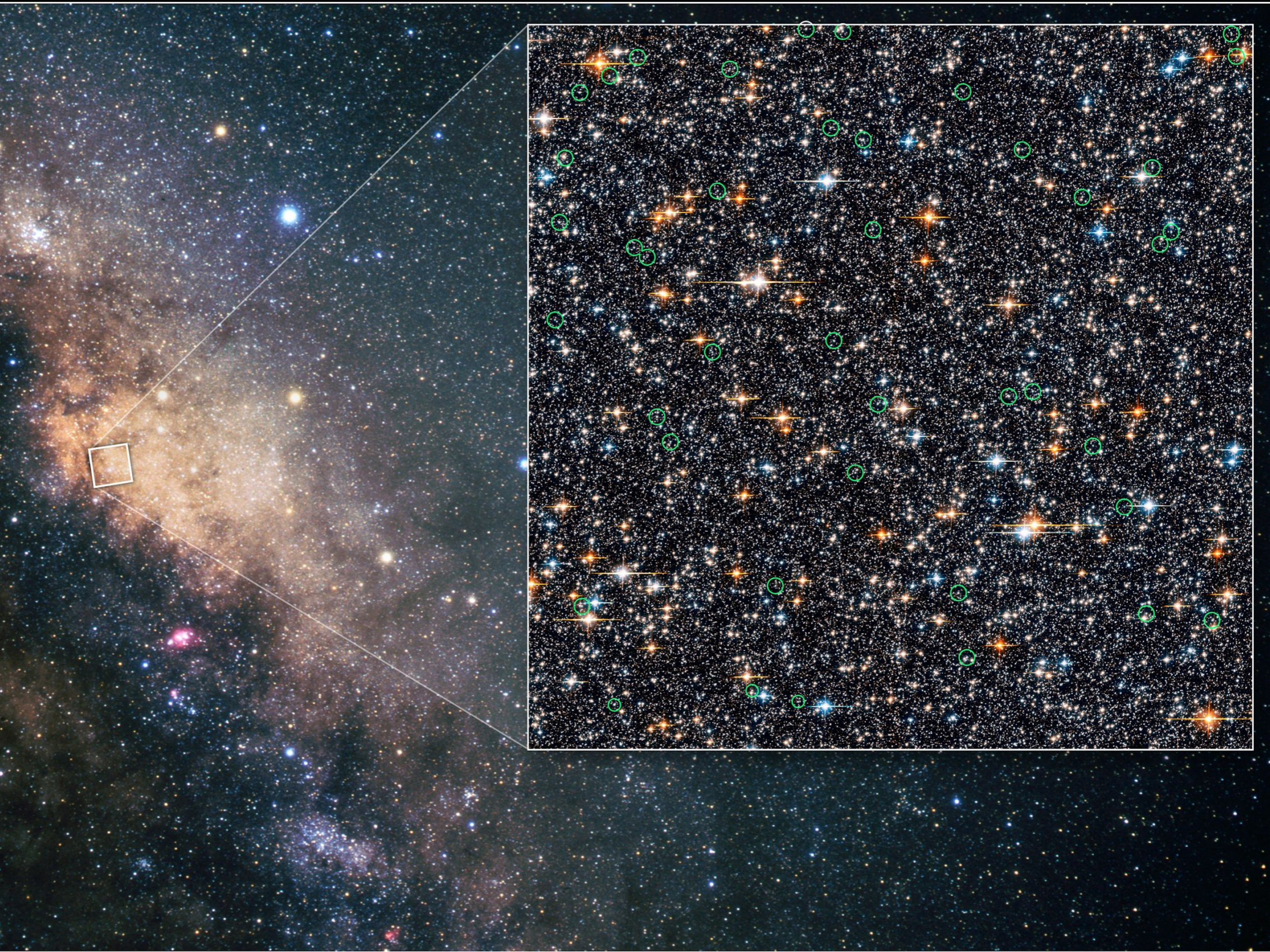
```
(defspec hash-map-equiv 100
  (prop/for-all [ops-a gen-ops
                 ops-b gen-ops]
    (let [ops (concat ops-a ops-b)]
      ]
    )))
```

Test against the model

```
(defspec hash-map-equiv 100
  (prop/for-all [ops-a gen-ops
                 ops-b gen-ops]
    (let [ops (concat ops-a ops-b)
          hm  (hm-run {} ops)
          db  (db/create)]
      )))
```

Test against the model

```
(defspec hash-map-equiv 100
  (prop/for-all [ops-a gen-ops
                 ops-b gen-ops]
    (let [ops (concat ops-a ops-b)
          hm (hm-run {} ops)
          db (db/create)]
      (thread-run db [ops-a ops-b])
      (equiv? db hm))))
```



Encourage collisions across threads

```
(defn gen-ops-sequences [n]
```

```
)
```

Encourage collisions across threads

```
(defn gen-ops-sequences [n]
  (gen/let [keys (gen/not-empty
                 (gen/vector gen-key))]
           ))
```

Encourage collisions across threads

```
(defn gen-ops-sequences [n]
  (gen/let [keys (gen/not-empty
                  (gen/vector gen-key))]
    (apply gen/tuple
      (repeat n (gen-ops* keys)))))
```

Collisions

```
(defspec hash-map-equiv 100
  (prop/for-all [[ops-a ops-b]
                 (gen-ops-sequences 2)]
    ))
```


Collisions

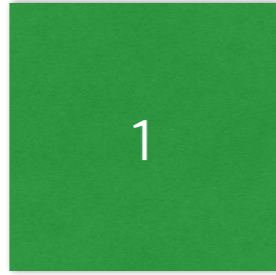
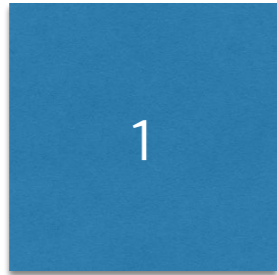
```
(defspec hash-map-equiv 100
  (prop/for-all [[ops-a ops-b]
                 (gen-ops-sequences 2)]
    (let [ops (concat ops-a ops-b)
          hm (hm-run {} ops)
          db (db/create)]
      (thread-run db [ops-a ops-b])
      (equiv? db hm))))
```

Time

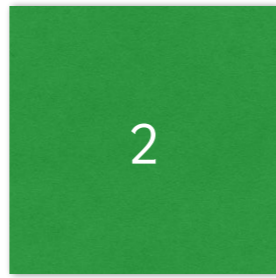
A

B

DB



?

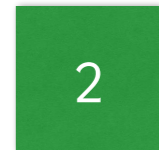
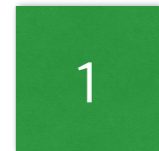
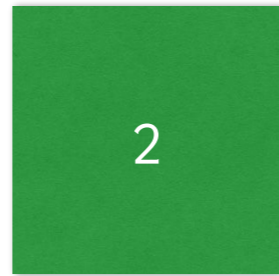
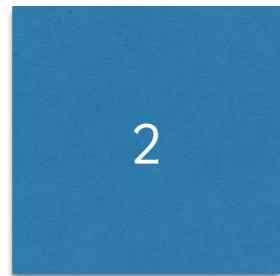
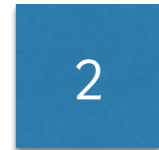
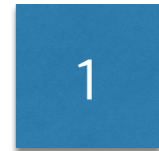
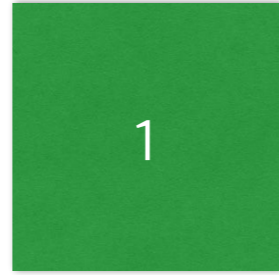
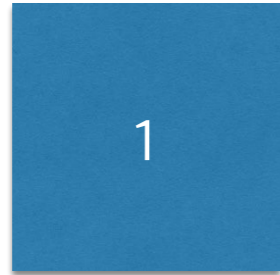


Time

A

B

DB

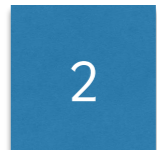
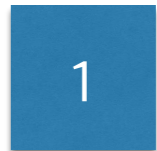
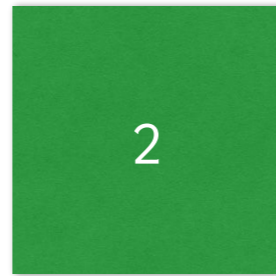
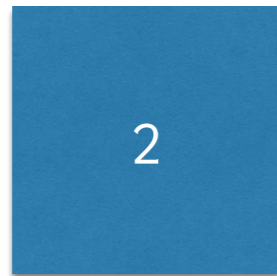
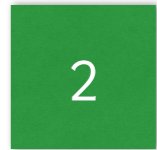
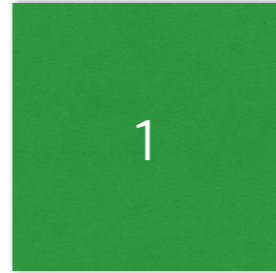
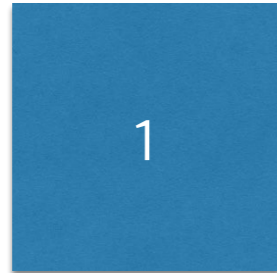


Time

A

B

DB

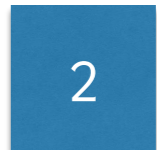
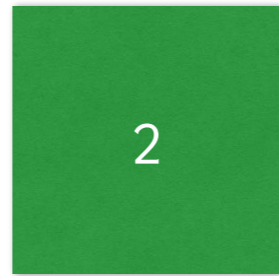
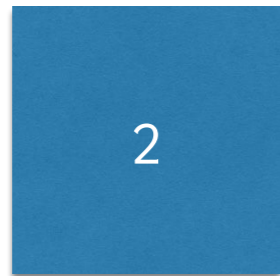
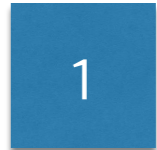
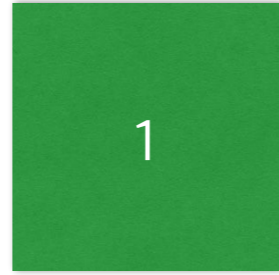
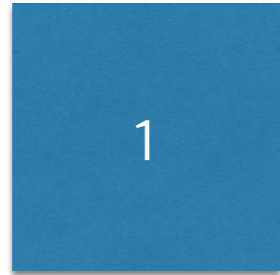


Time

A

B

DB

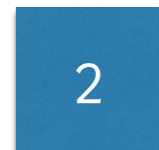
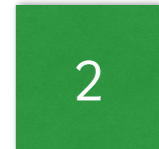
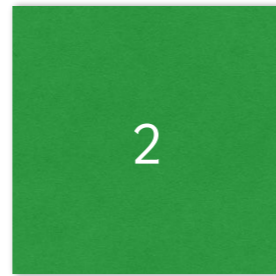
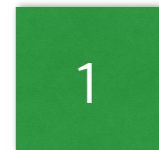
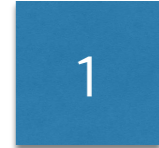
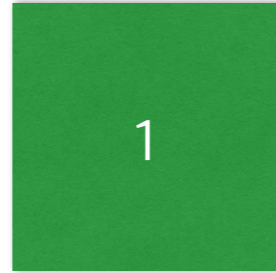
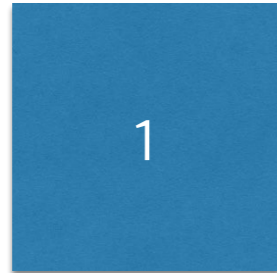


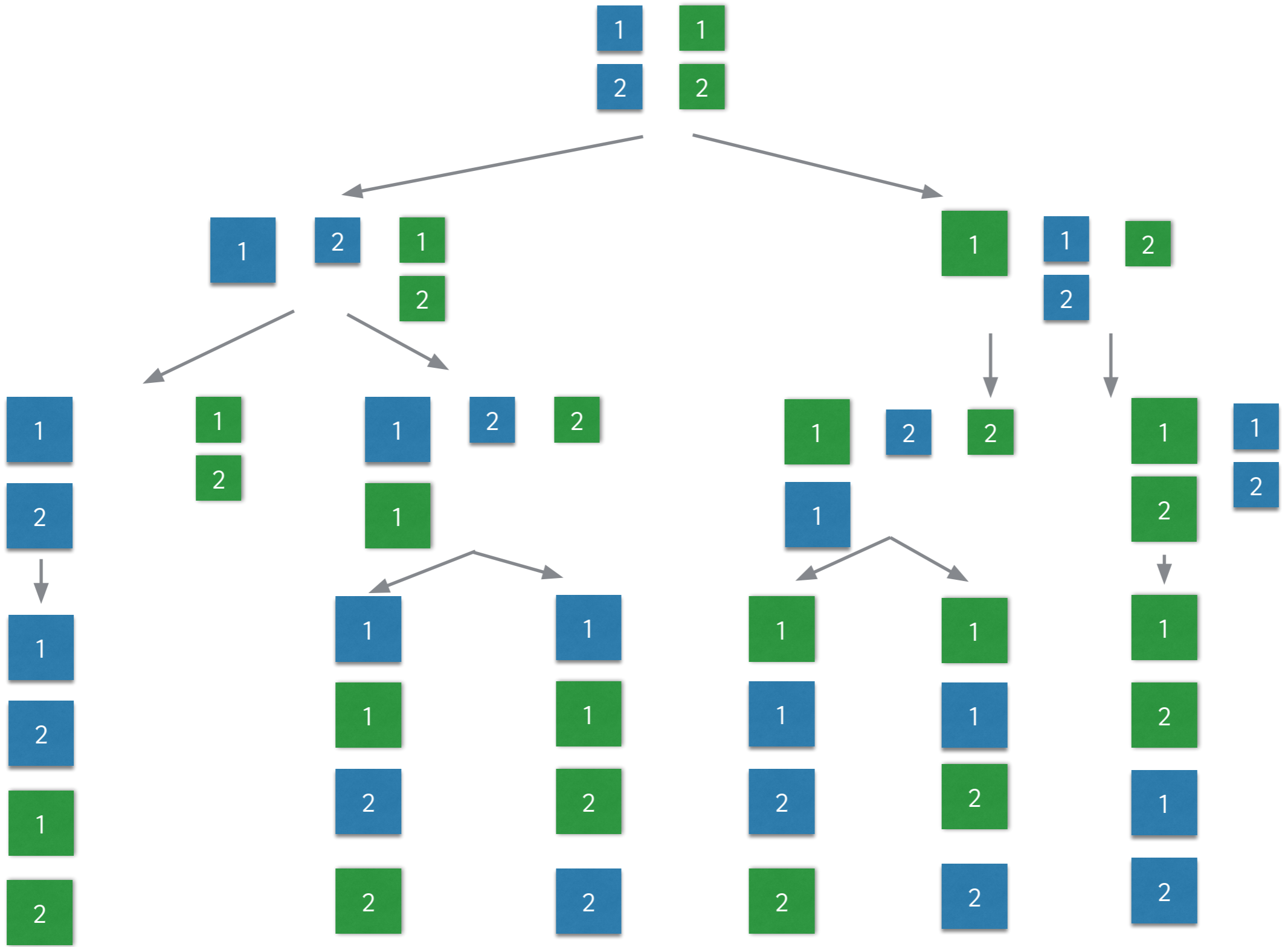
Time

A

B

DB





Possible interleavings

```
(defn children [{:keys [sequence threads]}]
  (for [[k [v & thread]] threads]
    {:sequence (conj sequence v)
     :threads (if thread
                (assoc threads k thread)
                (dissoc threads k))}))
```

```
(defn branch? [x]
  (-> x :threads not-empty))
```

```
(defn possible-interleavings [& sequences]
  (let [threads (into {} (map vector (range) sequences))]
    (->>
      (tree-seq branch? children {:sequence [] :threads threads})
      (remove branch?)
      (map :sequence))))
```


Equivalent to some possible interleaving

```
(defspec hash-map-equiv 100
  (prop/for-all [[ops-a ops-b]
                 (gen-ops-sequences 2)]
    (let [ops-i (possible-interleavings ops-a
                                         ops-b)]
      db (db/create)]
      (thread-run db [ops-a ops-b])
      )))
```

Equivalent to some possible interleaving

```
(defspec hash-map-equiv 100
  (prop/for-all [[ops-a ops-b]
                 (gen-ops-sequences 2)]
    (let [ops-i (possible-interleavings ops-a
                                         ops-b)

          db (db/create)]
      (thread-run db [ops-a ops-b])
      (some? #(equiv? db %)
              (map #(hm-run {} %) ops-i))))))
```

Repeatability (every?)

```
(defspec hash-map-equiv 100
  (prop/for-all [[ops-a ops-b]
                 (gen-ops-sequences 2)]
    (let [ops-i (possible-interleavings ops-a
                                         ops-b)]
      (every?
        (for [_ (range 10)]
          (let [db (db/create)]
            (thread-run db [ops-a ops-b])
            (some? #(equiv? db %)
                  (map #(hm-run {} %) ops-i))))))))))
```

A

[:store! "a" "b"]

[:store! "a" "c"]

B

[:fetch ""]

[:delete! ""]

[:delete! ""]

[:size]

[:delete! ""]

[:fetch ""]

[:fetch ""]

[:size]

[:fetch ""]

...

[:delete! "a"]

Timing

```
(def gen-sleep (gen/tuple (gen/return :sleep)
                          (gen/choose 1 100)))
```

```
(defn gen-ops* [keys]
  (gen/vector
    (gen/one-of [gen-sleep
                 gen-size
                 (gen-fetch keys)
                 (gen-store keys)
                 (gen-delete keys)
                 gen-clear])))
```

DB Runner

```
(defn db-run [db ops]
  (doseq [[op k v] ops]
    (case op
      :sleep      (Thread/sleep k)
      :clear!     (db/clear!   db)
      :size       (db/size     db)
      :store!     (db/store!   db k v)
      :delete!   (db/delete!  db k)
      :fetch     (db/fetch    db k))))
```

Hash map runner

```
(defn hm-run [db ops]
  (reduce
    (fn [hm [op k v]]
      (case op
        :sleep    hm
        :clear!   {}
        :size     hm
        :store!   (assoc hm k v)
        :delete! (dissoc hm k)
        :fetch    hm))
    db ops))
```


A

[:store! "a" "b"]

[:store! "a" "c"]

B

[:sleep 66]

[:delete! "a"]

```
(defspec store-fetch 100
  (check-for-all 1k gen-key
    (let [db (db/create)
          v gen-value]
      (db/store! db k v)
      (db/fetch db k)
      (= v (db/fetch db k))))))

(defspec store-store 100
  (check-for-all 1k gen-key
    v1 gen-key
    v2 gen-key
    (let [db (db/create)
          db1 (db k v1)
          db2 (db k v2)
          (= v1 (db/fetch db k))]))

(defspec store-clear 100
  (check-for-all 1k gen-key
    (let [db (db/create)
          db1 (db k v)
          (db/clear! db)
          (zero? (db/size db))]))

(defspec store-delete 100
  (check-for-all 1k gen-key
    v gen-value]
    (let [db (db/create)
          db1 (db k v)
          (db/delete! db k)
          (zero? (db/size db))]))

(defspec store-size 100
  (check-for-all 1k gen-key
    v gen-value]
    (let [db (db/create)
          db1 (db k v)
          (db/size db)
          (= 1 (db/size db))]))

(defspec fetch-fetch 100
  (check-for-all 1k1 gen-key
    k2 gen-key]
    (let [db (db/create)
          db1 (db k1)
          db2 (db k2)
          (db/fetch db k1)
          (zero? (db/size db))]))

(defspec fetch-store 100
  (check-for-all 1k gen-key
    v1 gen-key
    v2 gen-value]
    (let [db (db/create)
          db1 (db k v1)
          db2 (db k v2)
          (= v2 (db/fetch db k))]))

(defspec fetch-clear 100
  (check-for-all 1k gen-key
    v gen-value]
    (let [db (db/create)
          db1 (db k)
          (db/clear! db)
          (zero? (db/size db))]))

(defspec fetch-delete 100
  (check-for-all 1k gen-key
    v gen-value]
    (let [db (db/create)
          db1 (db k)
          (db/delete! db k)
          (zero? (db/size db))]))

(defspec fetch-size 100
  (check-for-all 1k gen-key
    (let [db (db/create)
          db1 (db k)
          (db/size db)
          (zero? (db/size db))]))

(defspec fetch-fetch 100
  (check-for-all 1k1 gen-key
    k2 gen-key]
    (let [db (db/create)
          db1 (db k1)
          db2 (db k2)
          (db/fetch db k1)
          (zero? (db/size db))]))

(defspec fetch-store 100
  (check-for-all 1k gen-key
    v1 gen-key
    v2 gen-value]
    (let [db (db/create)
          db1 (db k v1)
          db2 (db k v2)
          (= v2 (db/fetch db k))]))

(defspec fetch-clear 100
  (check-for-all 1k gen-key
    v gen-value]
    (let [db (db/create)
          db1 (db k)
          (db/clear! db)
          (zero? (db/size db))]))

(defspec fetch-delete 100
  (check-for-all 1k gen-key
    v gen-value]
    (let [db (db/create)
          db1 (db k)
          (db/delete! db k)
          (zero? (db/size db))]))

(defspec fetch-size 100
  (check-for-all 1k gen-key
    (let [db (db/create)
          db1 (db k)
          (db/size db)
          (zero? (db/size db))]))

(defspec fetch-fetch 100
  (check-for-all 1k1 gen-key
    k2 gen-key]
    (let [db (db/create)
          db1 (db k1)
          db2 (db k2)
          (db/fetch db k1)
          (zero? (db/size db))]))

(defspec fetch-store 100
  (check-for-all 1k gen-key
    v1 gen-key
    v2 gen-value]
    (let [db (db/create)
          db1 (db k v1)
          db2 (db k v2)
          (= v2 (db/fetch db k))]))

(defspec fetch-clear 100
  (check-for-all 1k gen-key
    v gen-value]
    (let [db (db/create)
          db1 (db k)
          (db/clear! db)
          (zero? (db/size db))]))

(defspec fetch-delete 100
  (check-for-all 1k gen-key
    v gen-value]
    (let [db (db/create)
          db1 (db k)
          (db/delete! db k)
          (zero? (db/size db))]))

(defspec fetch-size 100
  (check-for-all 1k gen-key
    v gen-value]
    (let [db (db/create)
          db1 (db k)
          (db/size db)
          (zero? (db/size db))]))
```

```
(def gen-key gen/string)
(def gen-value gen/string)

(def gen-clear (gen/return [:clear!]))
(def gen-size (gen/return [:size]))
(def gen-store [keys]
  (gen/table (gen/return :store!) (gen/elements keys) gen-value))
(def gen-delete [keys]
  (gen/table (gen/return :delete!) (gen/elements keys)))
(def gen-fetch [keys]
  (gen/table (gen/return :fetch) (gen/elements keys)))
(def gen-sleep (gen/table (gen/return :sleep) (gen/choose 1 10)))

(defn gen-ops+ [keys]
  (gen/vector
    (gen/one-of [gen-sleep
                gen-size
                (gen-fetch keys)
                (gen-store keys)
                (gen-delete keys)
                gen-clear])))

(defn gen-ops-sequences [n]
  (let [keys (gen/not-empty (gen/vector gen-key))]
    (apply gen/table (repeat n (gen-ops+ keys)))))

(defn db-run [db ops]
  (doseq [op ops]
    (match [op]
      [:sleep n] (Thread/sleep n)
      [:clear!] (db/clear! db)
      [:size] (db/size db)
      [:store! k v] (db/store! db k v)
      [:delete! k] (db/delete! db k)
      [:fetch k] (db/fetch db k))))

(defn hm-run [db ops]
  (reduce
    (fn [db op]
      (match [op]
        [:sleep n] db
        [:clear!] (db/clear! db)
        [:size] (db/size db)
        [:store! k v] (db/store! db k v)
        [:delete! k] (db/delete! db k)
        [:fetch k] (db/fetch db k)))
      db ops))

(defn equiv? [db hm]
  (and (= (count hm) (db/size db))
    (every? (fn [k v]
              (= v (db/fetch db k)))
            hm)))

(defn run-in-thread [latch db ops]
  (let [done (promise)
        start (Thread. (fn []
                        @latch
                        (db-run db ops)
                        (deliver done :done))))]
    done))

(defn thread-run [db ops-sequences]
  (let [latch (promise)
        threads (map #(run-in-thread latch db %) ops-sequences)
        (do-run threads)
        (deliver latch :got)
        (run! deref threads)])

  (defn children [[keys [sequence threads]]]
    (for [k [k threads]]
      [sequence (conj sequence v)
       threads (if thread
                 (assoc threads k thread)
                 (dissoc threads k))]))

  (defn branch? [x]
    (= x threads-not-empty))

  (defn possible-interleavings [sequences]
    (let [threads (into [] (map vector
                                (range (count sequences))
                                sequences)))]
      (=>
        (iterate-branch? children [:sequence [] :threads threads])
        (remove branch?)
        (map :sequence))))

  (defspec hash-map-equiv
    (check-for-all [[ops-a ops-b] (gen-ops-sequences 3)]
      (let [ops-a (possible-interleavings ops-a ops-b)
            hm (do-run (do-run ops-a))]
        (prn ops-a ops-b)
        (every? identity
          (for [i (range 10)]
            (let [db (db/create)
                  db-run db ops-a
                  (thread-run db [ops-a ops-b])
                  (some? (equiv? db (do-run hm %)) ops-1)))))))))
```



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